

# Cub-O 2020 Participant Information

Welcome to the 23rd Cub-O! We look forward to helping you and your Scouts have a great time!

**WHAT'S NEW:** Follow the colored arrows to your campsite. If you are camping, [Find your pack's and your campsite's assigned color](#) and follow the arrows of that color to your campsite. If you are NOT camping, follow the parking teams to a parking area.

## WHAT TO DO

1. **Check in** at Registration. Get Team Entry Forms & wristbands.
2. Pick up pre-ordered T-shirts or buy T-shirts in Trading Post.
3. Turn in one *completed* Team Entry Form for *each* team. At least 2 adults paid to participate in the event must accompany each team. (Parent/son teams may get an exception granted at Check-In.)
4. Do training if necessary; wear Cub-O wristband at all times
5. Lunch (*wear wristband for lunch*).
6. Adults pick up Team Competition Map at 1:10 PM (sometimes a few minutes later - if lunch runs long)
7. Study map with boys, make a strategy, and stay in start area
8. Start, do the course in 2 ½ hours; wear Cub-O wristband at all times
9. Return to Finish Line - staff writes finish time on map
10. Turn in team map at Finish Line Map Table
11. Pick up t-shirts, patches, and souvenir maps in dining hall.

## SCHEDULE

**9:00-11:00 am Registration / Check-In** is in the dining hall. Each Den / Pack sends an adult to Registration to pick up their meal tickets (wristbands) and **Team Entry Forms**. Fill out the **Team Entry Forms** *immediately* and turn in the completed form at Check-in (otherwise you can't get a race map.) If you arrive late PLEASE come directly to the registration table. Pick up pre-paid T-shirts in Trading Post (more are on sale).

**9:00-5:30 Trading Post Open** – 50 yards east of D-Hall

**9:30-11:30 Cub-O Training** Many training sessions will be provided outside the Dining Hall during this time for fairly small groups (after your adults leave Check-in) so that everyone gets the information they need.

**10:50 am Vacate tables** in the Dining Hall for the lunch crowd.

**11:00 -12:30 Lunch** served in the Dining Hall. Each unit has an assigned time period to report for lunch.

**Be sure to WEAR YOUR WRISTBAND to lunch.** Get in line for lunch at your assigned Lunch time. **PLEASE BE CONSIDERATE. Please eat quickly and vacate your table to let the next group sit and eat.**

**Lunch, cont...** **Eat quickly & move to another area outside the D-Hall and allow others to sit and eat their lunch. Thanks!**

**1:10 PM Competition Maps given out.** Outside east end of Dining Hall. Each team that turned in a **Team Entry Form** at check-in will receive a competition map.

**1:30-4:00 Cub-O Competition.** Remain at the Start Line until the horn sounds. Be sure to finish on time. You will lose points for finishing late. Come straight to the Finish Line and the staff will write your finish time on your team map. Then turn in your Team Competition Map in at **Finish Line Map Table.**

**3:30-5:00 Pick up Patches & Souvenir Maps** in the Dining Hall (for each registered participant). SAFE trip home! **3:30-6:45 Map Scoring & Finish Line** Volunteers needed! The more maps we get scored the faster the scores are ready!

**3:30-5:30 Food.** Crew 1910 will have a limited number of pulled pork sandwich dinners available for \$5.50 after the competition at the finish line (pulled pork sandwich, chips, a soda). The camp Trading Post will also be open. **7:30 Final Scores announced in Dining Hall.**

## GENERAL INFORMATION

Cub-O has a very large number of participants. The competition maps are checked and scored after the event by the Orienteering Committee. They check and recheck each map 3-4 times. (See **Maps and Scoring**) Scores are published in the **Cub-O** page on the Council website at: [www.longhorncouncil.org](http://www.longhorncouncil.org). Each team's competition map will be sent to your District's Roundtable meeting for pick up, along with award ribbons.

### Regulations on Fire, Cooking, and Shelters:

There is no fire ban, unless there is a Red Flag Warning. Wood & charcoal fires, gas & propane STOVES are allowed.

1. **NEVER** leave a fire or stove burning unattended.
2. Stoves must be elevated and away from all brush & leaves.
3. **Packs and Dens must share the shelters in each campsite! No camping in shelters.**
4. **No fires outside existing fire rings. No fires on Archery or Rifle Range shelter floors except on the driveway gravel.**

### Roads:

The camp roads are **closed** during the competition. Roads will remain closed until **all** Cubs are off the road at the end of the event. Speed Limits **must** be observed. Speed limit is 10 MPH in main camp and around Cub Scouts; 25 MPH otherwise. Watch out for Scouts, cows, horses, loose gravel (& skidding), and speed bumps.

### Camping:

If you do not have a campsite assignment, please get one at registration. Park 1 car near your campsite. Other vehicles **must** be in designated parking areas. Park & **do not** drive vehicles until after the event is over. Check campsite driveways: some are not passable.

**The wooden summer camp tent platforms may NOT be moved.**

### Patches:

Pick up your patches and souvenir maps from 3:30-4:30 PM. Each registered participant gets a map and a patch. Anything that is not picked up will be delivered to your February roundtable.

### Policies:

Many of you may be fairly new to Scouting and some of BSA's policies. We would like to take this opportunity to make you aware of a few that are essential for camping:

1. Follow ALL Fire Regulations!
2. Smoking in front of scouts is not allowed. Smoking is allowed only in cars.
3. **Riding in the back of pick-up trucks is strictly forbidden** & drivers who allow it are NOT covered by BSA liability insurance.
4. Everyone in a vehicle must be buckled up in a seat belt.
5. No alcohol on camp!
6. Observe Speed Limit Signs.
7. Pack out **ALL Trash** (please take all your campsite trash with you). Please do not allow the boys (or anyone) to throw trash in latrines.

### T-shirts:

Buy Cub-O t-shirts or pick up prepaid T-shirts at the trading post, along with water, compasses, drinks, and snacks.

### Map Scoring & Finish Line:

Adult volunteers needed to help check in teams and score the maps on Saturday afternoon. With enough volunteers we should have the final scores ready by Saturday evening! Help Orienteering Committee check and rechecks the punches on each map (3 times for each map). Final scores will be ready by Saturday evening (if we have enough scorers).

**NEW! Driving into Camp for Cub-O 2020****• IF YOU ARE CAMPING:**

- **KNOW YOUR CAMPSITE COLOR CODE!**
- [https://www.longhorncouncil.org/wp-content/uploads/2020/01/Cub-O\\_2020\\_Campsite\\_Assignments.pdf](https://www.longhorncouncil.org/wp-content/uploads/2020/01/Cub-O_2020_Campsite_Assignments.pdf)
- **ARRIVE BEFORE 10:30 a.m.:** If you are camping please follow the color arrow signs of your assigned color to your campsite to offload. Then park neatly along the side of the road near your campsite. Do not block traffic.
- **ARRIVE AFTER 10:30 a.m.:** Follow the directions of the Parking Teams and go straight to a Parking Area. Offload at your campsite later.

**• NOT CAMPING:**

- If you are NOT camping please follow the directions of the Parking Teams and go straight to a Parking Area. Do not block traffic.

**A Note on Orienteering**

Your Cub Scouts can have fun with orienteering in many ways. They can compete hard to win the whole event! Or just compete to beat other Packs in your District, other dens in your pack, ... or maybe that brother in that *other* den! Or you can just go out for a fun hike in the woods and maybe learn a little bit about map reading! It's YOUR event! We ask only that you Have Fun and be safe!

**Facilities**

We continue to push hard to improve our camps and facilities over the next few years. We need your ideas and suggestion for camps and facilities! Send project suggestions and comments: [John Coyle: jocoyle@bsamail.org](mailto:John_Coyle@bsamail.org)

**Cub-O 2020 Campsite Assignments - KNOW YOUR CAMPSITE COLOR CODE!**

Detailed campsite assignments for Cub-O 2020 are on the Cub-O page at: [www.longhorncouncil.org/orienteering/cubo](http://www.longhorncouncil.org/orienteering/cubo). Offload one vehicle at a time in your campsite. Park in a designated parking area or parallel to the road in a spot that does not block traffic. **Remember: campsite driveways may not be passable for cars. Check before you drive in to unload!**

Campsites are FULL. Many Dens and Packs are sharing campsites so please be courteous.

- **Leave room for others!**
- **Camp close together & keep the footprint of your camping area COMPACT in one section of the campsite.**
- **If you arrive FIRST, please move to the back or side of campsite so as not to block others who may arrive later.**
- ALL Packs and Dens must share campsite shelters for cooking areas.
- No camping inside shelters – all shelters must be shared.
- Please do not park in campsites.
- Please do not park in someone else's campsite.
- Do not build fires on the ranges or outside of established fire rings.

**Find your Cub-O 2020 Meal Time**

Cub-O 2020 meal times and lunch wristband tickets will be in each group's registration packet at check-in in the dining hall. Please insist that everyone help keep the Dining Hall bathrooms clean (*or the camp may have to close them*).

Wristbands are in each group's registration packet. The wristband is your meal ticket.

<b>Meal Times</b>	<b>Pack Numbers</b>
11:00 a.m.	1, 3, 35, 52, 65, 69, 76, 95, 97, 133, 144, 147, 148, 170, 191, 192, 195, 205, 235, 243, 272, 276, 280
11:30 a.m.	295, 298, 303, 307, 308, 309, 319, 320, 328, 350, 367, 372, 374, 386, 392, 399, 462, 464, 481, 499
12:00 Noon	519, 554, 591, 620, 696, 717, 729, 777, 788, 802, 837, 850, 907
12:30 PM	117, 153, 928, 940, 1013, 1115, 1163, 1882, 1910, 2001, 4077
12:40 PM	All Walk-ins