

# Cub-O Participant Information 2012

Welcome to Cub-O! We look forward to helping you and your Cub Scouts have a great time!

**VOLUNTEERS:** If you have extra adults coming to Cub-O who would like to help out with serving lunch, event photography, checking in maps at the finish line, or scoring maps in the afternoon, please let us know at registration. *Thanks and have FUN!*

## WHAT TO DO

1. **Check in** at Registration. Get Team Entry Forms & wristbands.
2. Get pre-paid T-shirts in Trading Post (more on sale at trading post).
3. Turn in one *completed* Team Entry Form for *each* team. At least 2 adults paid to participate in the event must accompany each team. Parent/son exceptions may be granted at Check-In.
4. Do training if necessary; wear wristband at all times
5. Lunch
6. Adults pick up Team Competition Map at 1:00 PM (sometimes a few minutes later - if lunch runs long)
7. Study map with boys, make a strategy, and stay in start area
8. Start, do the course in 2 hours
9. Finish, staff writes finish time on map
10. Turn in team map at Finish Line Map Table
11. Pick up t-shirts, patches, and souvenir maps

## SCHEDULE

**9:00-11:00 am Registration / Check-In** is in the dining hall. Each Den / Pack sends an adult to Registration to pick up their meal tickets (wristbands) and **Team Entry Forms**. Fill out the **Team Entry Forms** *immediately* and turn in the completed form at Check-in (otherwise you can't get a race map.) If you arrive late PLEASE come directly to the registration table. Pick up pre-paid T-shirts in Trading Post (more are on sale).

**9:00-5:30 Trading Post Hours**— 50 yards east of D-Hall  
**10:00-12:30 Cub-O Training** Many training sessions will be provided outside the Dining Hall during this time for fairly small groups (after your adults leave Check-in) so that everyone gets the information they need.

**11:00-12:30 Lunch** served in the Dining Hall. Each unit has an assigned time period to report for lunch.  
**Be sure to WEAR YOUR WRISTBAND to lunch.** Get in line for lunch at your assigned Lunch time. Take your lunch outside if possible.

**Lunch, cont...** PLEASE BE CONSIDERATE. If you have finished eating and people are waiting for a place to sit, please move to another area outside the D-Hall and allow others to sit and eat their lunch. Thanks!

**1:00 PM Competition Maps given out.** Outside east end of Dining Hall. Each team that turned in a **Team Entry Form** at check-in will receive a competition map.

**2:00-4:00 Cub-O Competition.** Remain at the Start Line until the horn sounds. Be sure to finish on time. You will lose points for finishing late. Come straight to the Finish Line and the staff will write your finish time on your team map. Then turn in your Team Competition Map in at **Finish Line Map Table**.

**3:30-4:30 Pick up Souvenir Maps** in the Dining Hall (for each registered participant). Have a SAFE trip home!

**3:30-8:30 Map Scoring.** Adult Volunteers needed! The more maps we get scored the faster the scores will be ready!  
**3:30-5:30 Food.** The Order of the Arrow and Crew 1910 will have a limited number of pulled pork sandwiches available for \$5.00 after the competition (pulled pork sandwich, chips, a soda). The camp Trading Post will also be open.

## GENERAL INFORMATION

Cub-O has a very large number of participants. The competition maps are checked and scored after the event by the Orienteering Committee. They check and recheck each map 3-4 times. (See **Maps and Scoring**) Scores are published in the **Cub-O** page on the Council website at: [www.longhorncouncil.org](http://www.longhorncouncil.org). Each team's competition map will be sent to your District's Roundtable meeting for pick up, along with award ribbons.

### Regulations on Fire, Cooking, and Shelters:

No Fire Ban. Wood & charcoal fires, gas & propane STOVES are allowed. Please help us keep your Cub Scouts and your camp safe!

1. **NEVER** leave a fire or stove burning unattended.
2. Stoves must be elevated and away from all brush & leaves.
3. **Packs and Dens must share the shelters in each campsite! No camping in shelters. ONLY cooking equipment is allowed in the shelters. NO camping gear, hammocks, etc. in shelters. The Camp Ranger will enforce the sharing of shelters!**

### Roads:

The camp roads are **closed** during the competition. Roads will remain closed until **all** Cubs are off the road at the end of the event. Speed Limits **must** be observed. Speed limit is 10 MPH in main camp and around Cub Scouts; 25 MPH otherwise. Watch out for Scouts, cows, horses, loose gravel (& skidding), and speed bumps.

### Camping:

If you do not have a campsite assignment, please get one at registration. Park 1 car near your campsite. Other vehicles **must** be in designated parking areas. Park & **do not** drive vehicles until after the event is over. Check campsite driveways: some are not passable.

**The wooden summer camp tent platforms may NOT be used.**

### Patches:

Pick up your patches and souvenir maps from 3:30-4:30 PM. Each registered participant gets a map and a patch. Anything that is not picked up will be delivered to your February roundtable.

### Policies:

Many of you may be fairly new to Scouting and some of BSA's policies. We would like to take this opportunity to make you aware of a few that are essential for camping:

1. Follow ALL Fire Regulations!
2. Smoking in front of scouts is not allowed. Smoking is allowed only in cars.
3. **Riding in the back of pick-up trucks is strictly forbidden** & drivers who allow it will not be covered by BSA liability insurance.
4. Everyone in a vehicle must be buckled up in a seat belt.
5. No alcohol on camp!
6. Observe Speed Limit Signs.
7. Pack out **ALL Trash** (please take all your campsite trash with you). Please do not allow the boys (or anyone) to throw trash in latrines.

### T-shirts:

Buy CUB-O T-shirts or pick up prepaid T-shirts at the trading post, along with water, compasses, and some snacks.

### Map Scoring:

The more volunteers with orienteering experience who help score maps on Saturday afternoon the faster the final scores will be ready! The Orienteering Committee rechecks the punches on each map 2 to 4 times. Final scores will be ready in several weeks – even faster with more help.

## Facilities

The Latrines in each campsite are being rebuilt. Please keep your boys off of the construction area while they are being rebuilt! Many new facilities are being planned and funded at all of our camps. Please bear with us over the next few years as we do construction of new facilities and rebuilding of old facilities.

There are 2 port-a-potties available at each campsite and as well as 4 across from the Dining Hall by the main flagpole. Flush toilets are available in the dining hall. Please keep the Dining Hall and bathrooms clean!

## Cub-O 2012 Campsite Assignments

Detailed campsite assignments for Cub-O 2012 are on the Cub-O page at: [www.longhorncouncil.org/orienteering/cubo](http://www.longhorncouncil.org/orienteering/cubo). If your pack is planning to camp and you do not have a campsite please check in at the dining hall. Offload one vehicle at a time in your campsite. Remember: a few campsite driveways may not be passable for cars. Check before you drive in to unload!

Camp Rangers Bryan Holt and Dennis Elliott and the Campmaster Corps will have directions and extra maps available for you at the camp intersection as needed. Make sure your Pack & Den families know that they can get directions and information on campsites at registration in the main dining hall.

Campsites are FULL. Many Dens and Packs are sharing campsites so please be courteous.

- Keep your camping area COMPACT in one section of the campsite.
- Leave room for others!
- If you arrive FIRST, *please* move to the back or side of the campsite so as not to block others who may arrive later.
- ALL Packs and Dens must share campsite shelters for cooking.
- No camping inside shelters – all shelters must be shared.
- Please do not park in campsites.
- Please do not park in someone else's campsite.

See you at Cub-O!

## Cub-O 2012 Meal Times

Cub-O 2012 meal times and wristband tickets will be in each group's registration packet at check-in in the dining hall.

<b>MEAL TIME</b>	<b>Pack Numbers</b>	<b>Wristband Color</b>
11:00 a.m.	Pack 1 – 169	ORANGE
11:30 a.m.	Pack 170 – 380	BLUE
12:00 noon	Pack 381 - 770	RED
12:30 PM	Pack 771 and up + <b>Walk-Ins</b>	DARK GREEN and YELLOW

## A Note on Orienteering

Your Cub Scouts can have fun with orienteering in many ways. They can compete hard to win the whole event! Or just compete to beat other Packs in your District, other dens in your pack, ... or maybe that brother in that *other* den! Or you can just go out for a fun hike in the woods and maybe learn a little bit about map reading! It's YOUR event! We ask only that you Have Fun and be safe!