

Sid Richardson Scout Ranch Spring Orienteering Meet

March 28-29, 2009

Course Setter's Notes

Map - The map has 5-meter contour lines, printed at 1:10,000 scale.

Some new man-made features have been added or changed in several places around the camp, while others have been removed. Not all of these changes are reflected on the map.

Clue sheets use IOF 2004 Control Descriptions.

Start Locations – Competition: Day 1 is .3 km. from the Dining Hall. Allow for a 10 minute walk. Day 2 is .5 km from the Dining Hall. Allow for a 15 minute walk. NO RESTROOMS at Start. Drinking water will be available at Start.

Finish - The finish will be near the Dining Hall for all courses.

Map Hikers: Check out/in is at the Dining Hall, NE porch

Course profiles-

Course	Day 1 Distance/climb/# controls	Day 2 Distance/climb/# controls
White	2.1 km / 50 m / 10	2.5 km / 55 m / 10
Yellow	3.6 km / 75 m / 13	3.6 km / 75 m / 12
Orange	5.8 km / 140 m / 16	5.4 km / 140 m / 14
Brown	4.7 km / 110 m / 11	4.4 km / 115 m / 11
Green	5.4 km / 155 m / 15	5.2 km / 115 m / 13
Red	7.5 km / 205 m / 20	7.4 km / 200 m / 19

E-Punch - E-punch Controls are NOT BEING USED at this event. Controls for all courses will be marked with a standard orange and white bag and a traditional plastic puncher and paper card.

Dangers - Running through unfamiliar terrain is always dangerous. Notable terrain hazards at Sid Richardson include cliffs, loose rocks, barbed wire, briars, cactus, mesquite, and cow flop. Critters during March are generally limited to the warm-blooded varieties, but early warm spells can bring out the cold-blooded types, such as spiders, snakes, scorpions and bugs. Protective clothing is recommended. Do not approach or harass livestock or wildlife.

Fences - A barbed wire fence runs almost the width of the camp in the area west and southwest of the dining hall. Several crossing points are indicated on the map, and all courses have been designed to bring the runner through these points. Most other fences should not require crossing, and runners must choose their own routes when crossing broken or partially down fences. Please do not climb or cut fences.

Trails – Be aware that in some areas the official people trails may be indistinct while the cattle and game trails are more clearly worn. There are two major trails through the camp that are marked with stone cairns. Virtually all other trails are unmarked. A new mountain bike trail is being built on the north end of camp. The existing route runs from Windy Point to the Health Lodge. The proposed sections of trail are not shown on the map although several portions have incorporated existing trails which are mapped.. Do not tamper with the flagging or trail markers in this area.

Hunters' Stands – Tree stands are marked on the map with the IOF symbol for Shooting Platform. The portable, hut-style blinds are shown as a building, if at all. These blinds are occasionally moved so their location on the maps may not be accurate and they cannot always be depended upon as navigation points.

Lake level – The lake is only a little below normal pool so the shoreline shown on the map should be fairly accurate in most areas. Ditches and streams are mostly dry and all are crossable. Rainy weather may change this.

Water stops – White, yellow and Orange courses will have water stops coincident with course controls. All other courses will indicate closest water to the course setter's idea of an optimum route, but may or may not be directly in line with the course chosen by the competitor. All courses include at least one water stop. Longer courses may include as many as three.. Water stops which coincide with controls will be marked on the clue sheets. Water should be available at many latrines, but this is not dependable. Do not drink surface water.

Out-of Bound Areas - These areas are clearly indicated on the map in either black or red. They include the rangers' houses, maintenance yard, and the COPE (ropes course) area in the north end of the camp. Anyone trespassing through these areas either during competition or during free time will be disqualified from the event and asked to leave the camp.

Sportsmanship -- Please ensure that members of your group stay within the camping areas during free time and do not use this as an opportunity to explore the camp. Competitors who venture outside the camping areas or tamper with the controls will be immediately disqualified. It is the duty of all competitors to help injured runners.

Safety direction – Go Up! - Sid Richardson is a large (2,500 acre) camp on a peninsula, with a lake on three sides. The main road through camp is on a ridge line which is the generally the highest point in most areas of the camp. If you become lost or require help, hiking uphill will usually get you to a road..